

AMUSEMENT HIRE SERVICES

JUNGLE CHALLENGE

OPERATING PROCEDURE

- Step 1.** Always observe the riders, never mix different sizes or age groups. Hold the larger children back so as the smaller ones can ride safely.
- Step 2.** Keeping the ride clean, neat and tidy will help us not only remove trip hazards but help us keep a close observation on the condition of our ride.
- Step 3.** The Maximum number of riders is 22.
- Step 4.** Ensure this number is never exceeded, if you are busy close the gate until sufficient riders have completed their ride.
- Step 5.** Wind and weather can play a significant part in these rides. If it is too wet and the slides are getting too fast the riders should be stopped from riding. Use your judgement as to the safe participation of the riders.
- Step 6.** Safe operation of these rides is common sense, we are responsible for the safety of the riders.
- Step 7.** Remember never leave the ride while riders are on it.

AMUSEMENT HIRE SERVICES

CHAIR- O- PLANE

OPERATION PROCEDURE

- Step 1.** Balance ride at all time
- Step 2.** Ensure bars are correctly locked down on chairs before commencement of ride.
- Step 3.** Children to be advised to keep feet up at all times until ride has stopped.
- Step 4.** No children over age of twelve allowed to ride.

AMUSEMENT HIRE SERVICES

INFLATABLES

OPERATING PROCEDURE

No person must operate this equipment without first being trained, as required under relevant WHS requirements and as set out in AS 35332.2 clause 4.7. The names of all trained operators are to be recorded in the logbook. The operator should be at least 18 years of age, unless local regulations permit a younger age. To ensure visibility of all uses at all times, the operator may require assistants, who maybe under 18, to effectively supervise children using the inflatable.

The operator should:

1. Regularly check all anchorage ropes, stakes, weights, etc. To ensure inflatable is correctly anchored at all times. If necessary stop operation of ride to correct any problems noticed.
2. Ensure that all users remove footwear and any other hard, sharp objects from their person. Such things as buckles, pens, purses and glasses (spectacles) should be removed.
3. Ensure that no food or drink is taken into the play area.
4. Not allow anyone to jump or play on the step/front apron.
5. Keep a clear safe area around the entry exit points and inside safety fence.
6. Ensure a safe area is maintained around the outside of the inflatable to allow for movement outwards of the walls.
7. No allow anyone to climb or hang on the outside walls.
8. Not allow anyone who is taller than the outside walls, when standing on the inflated bouncing surface, to use the device.
9. Ensure any users on the device at any one time are of similar size.
10. Ensure all users are loaded and unloaded in a safe and controlled manner.
11. Tell all users the safety rules E.g. no somersaults, no tackling or rough play, no climbing on walls, on slides sit feet first, no running or jumping. Remember many young users can't read signs!
12. Watch the activity of users constantly and remove those who disobey your instructions. A whistle or similar warning should be used to attract attention should any misbehaviour occur. Rough play, tackles and somersaults should not be allowed.
13. Ensure that the device is not overloaded. See page C7 of this logbook for maximum number permitted on the device at any one time.

During the course of each set-up, the operator should periodically check.

1. Anchor pegs and ropes are secure.
2. Blower tube is straight and not kinked.
3. Blower intake is clear.
4. Ride is firm and offers enough pressure to ensure secure footing.

If any problem is noted that affects the safety of the device, or the safety of users of the device, it should be evacuated until the problem is rectified.

The operator must be alert to weather conditions:-

1. In the event of an increase in wind speed above that which is safe, (see page C7 of this logbook), evacuate the device. It is often safer to leave the device inflated, but unused, while the wind is gusting than to deflate it and allow it to flap about.
2. In the wet weather it is usually better to leave the inflatable inflated as the air pressure will help keep the water out of the internal sections of the device.

WET INFLATABLES

Wet Inflatables can be very slippery and in most cases it may be necessary to cease operations until the surface can be dried.

AMUSEMENT HIRE SERVICES

BUNGEE

OPERATING PROCEDURE

- Weigh the customer.
- Hold patrons hand up the stairs.
- Adjust elastic according to weights on scale.

<u>Kilos</u>	<u>Elastics</u>
13 – 20	2 black
21 – 29	1 yellow +1 black
30 – 39	2 yellow
40 – 44	2 yellow + 1 black
45 – 54	3 yellow
55 – 59	3 yellow + 1 black
50 – 69	4 yellow
70 – 74	4 yellow + 1 black
75 – 80	4 yellow + 2 black

- Stand the jumper in front of the harness and connect customer to harness.
- As a general rule, jumpers below 45kgs use the blue harness and over 45kgs use the red, but check the harness fits and change if necessary.
- Place the top strap above the hips of the jumper. This strap is to sit as low on the waist of the jumper as possible.
- Close the buckle by putting one end into the other end of the buckle (like in a car seat); make sure the mechanism is locked and you hear a “click”.
- Tighten the strap around the hip, don’t tighten too much, and check that the jumper feels comfortable.
- The carabineers (safe snap links) should be on the outside and above the hips of the jumper.
- If you cannot close the strap completely, use a smaller harness.
- Put the leg straps around the legs. A rough general adjustment of these straps should occur before feeding the strap in-between the legs of the jumper.
- Close the buckle and make sure it’s locked and you hear a “click”.
- If the jumper does not fit in any of the harnesses, do not use the bungee.
- The harness should fit the jumper tightly, but not so tightly that it is uncomfortable.
- The harness straps should rest comfortably at the top of the thighs and around the buttocks.
- Make sure that the clothing of the jumper is not bunched or gathered beneath the straps.

- The instructor should ask the jumper how the harness feels and make sure that the jumper is comfortable and confident in the harness.
- The jumper should be told to voice any concerns with the harness and or his/her comfort at ANY time during their time on the bungy.
- Should the harness become uncomfortable for the jumper during their time, instruct the jumpers to stop their movement and lower the winch down so the instructor can fix the harness.
- During any time working on the harness, the instructor is to be aware of keeping his or her hands clear of the jumper's genital area.
- Start to raise the patron using the winch and instruct them to start bouncing.
- Never raise the winch rope closer than six inches to the top of the pulley.
- Ensure you are standing well clear of the jumper.
- Be attentive to the movement of the ropes through the pulleys to ensure smooth lift. If unlevel rising occurs, stop the ride and assess the problem.
- Keep constant dialogue to the customer to ensure they are comfortable.
- Once winch is fully raised instruct the jumper, they are safe to commence somersaults.
- Offer advice to ensure an entertaining experience.
- Once time is complete, instruct the jumper that they are about to be lowered.
- As the patron comes closer to the trampoline, hold the jumper until their feet are completely on the trampoline and they gain their balance.
- Kneel in front of the customer and detach the harness from them.
- Lead customer down stairs.
- Ensure customer has cleared area before engaging another customer.
- Always remember to be polite.

AMUSEMENT HIRE SERVICES

CIRCUS TRAIN

OPERATING PROCEDURE

- Step 1.** The control panel must be disabled before leaving the Operators position.
- Step 2.** Loading of visitors should only be permitted when the ride enclosure is clear of all previous/exiting riders.
- Step 3.** Once all visitors are loaded the ride Attendant will close and verify all Safety restraints have been correctly secured.
- Step 4.** Once this has been completed and the Entry/Exit gates have been secured. The ride Attendant(s) will occupy the designated safe area and give you the “All clear” signal.
- Step 5.** After you have received the “All clear” signal from the Attendant(s), commence the ride cycle by inserting the key into ‘RIDE ISOLATION’ keyswitch. (10.1) and turning it to the “ON” position.
- Step 6.** **SAFETY CHECK**
Make one last glance over the Seat Units, Track and ride enclosure area.
- Step 7.** Start the ride.
- Step 8.** **THE OPERATOR MUST REMAIN AT THE CONTROL PANEL AT ALL TIMES DURING THE RIDE CYCLE.**

AMUSEMENT HIRE SERVICES

CUP AND SAUCER RIDE

OPERATING PROCEDURE

1. Before loading or unloading passengers ensure that each cup is locked into the loading position to prevent the cup from spinning.
2. Load the ride as evenly as possible. Maximum 4 children or 1 adult and 2 children per cup.
3. Ensure passenger restraints are correctly fastened and the cups are free to move.
4. When the ride is loaded ensure all persons are outside the ride area and the entry gate is secured.
5. Press ride start – the ride will operate through a preset timed cycle. The operator may gently push the cups to spin. Never spin the cups rapidly at any time.
6. If the ride cycle has to be interrupted (i.e. distressed rider), use the ride stop button.
7. The control panel must be isolated when unattended by pressing the emergency stop button. To start the ride after the emergency stop has been pressed, press reset then start.
8. The operator must remain at the controls at all times during the ride and watch the riders.
9. Never allow passengers to misbehave on the ride, stop the ride.

AMUSEMENT HIRE SERVICES

DISCO SHOW

OPERATING PROCEDURE

- Step 1.** Patrons must be 122cms or taller to ride check against height sign.
- Step 2.** Allow 18 patrons onto platform at a time.
- Step 3.** Load patrons if there is not a full ride balance the ride accordingly.
- Step 4.** Lower safety bar and lock in position and lock secondary locks.
- Step 5.** Ensure gates are closed.
- Step 6.** Release brake push start button, lower drive fins into salt solution to start ride lowering to desired speed.
- Step 7.** To change directions raise fins to slow ride down, when ride has slowed enough lock on brake when car is at top position. Push stop button then push reverse button then lower fins back into tank to start ride again.
- Step 8.** Once ride has completed cycle raise fins to slow ride and bring ride to a stop at bottom, lock on brake push stop button, release secondary locks release main safety bar and raise, advise patrons to leave via exit side and at all times to walk don't run.
- Step 9.** Once all patrons have left ride close and lock exit gate and open entry for next ride.

AMUSEMENT HIRE SERVICES

DODGEM CARS

OPERATING PROCEDURE

- Step 1. 2 Persons per car.**
- Step 2. Seat belts to be worn by children at all times, overhead and under both arms.**
- Step 3. Small children to be accompanied by adults if under height.**
- Step 4. Never allow persons to drive around track in reverse.**
- Step 5. Never allow persons to alight into or out of ride once ride has commenced.**

HURRICANE

OPERATING PROCEDURE

- Step 1.** Ensure green power light is on.
- Step 2.** Ride selector switch is on 'OFF' position.
- Step 3.** Start air compressor and allow to build up to maximum air pressure – 185 – 195 psi.
- Step 4.** When compressor reaches maximum build up drive noise level will decrease.
- Step 5.** Start hydraulic pump.
- Step 6.** TO START RIDE:
- a) Engage selector lever to 'RIDE START' position and allow machine to reach maximum speed. (Approximately 15 rpm).
 - b) When speed is obtained shift selector lever to 'FREE WHEEL' position.
 - c) The drive noise will decrease.
- Step 7.** At this stage oscillation can commence.
- a) Shift control lever to 'BOOST' position and hold unit arms start to move out then release selector lever from 'BOOST' position.
 - b) As arms swing in 'BOOST' again. (Short boost only).
 - c) Repeat a) and b) until arms reach horizontal position. (A sharp crack will be heard as the air is released through the override ports, this will indicate full height has been reached).
 - d) When oscillation has reached maximum allow to flatten out to a gentle swing then re-engage from 'FREE WHEEL' to "START". A groaning noise will be heard, push selector lever to 'OFF' position. This will allow the brake to engage and the ride to stop.

NOTE:

- 1) Do not operate, five boosts should be sufficient. Otherwise air supply will fall off too quickly.
- 2) The operation is rhythmical, similar to pushing a swing. Bear this in mind and boost as you would push a swing to gain height.
- 4) Never boost ride when slowing down.
- 5) Never move selector switch to 'RIDE START' OR 'OFF' positions whilst arms are at maximum swing.

TO SHUT DOWN RIDE

- Step 1.** Select switch to "OFF " position.
- Step 2.** Switch off electric hydraulic motor.
- Step 3.** Switch off air compressor motor, only when compressor is idling.
- Step 4.** Open drain valve on air receivers and release all air from tanks.
- Step 5.** Turn off lights.
- Step 6.** Close main switch.
- Step 7.** Lock up control console.

**AMUSEMENT HIRE SERVICES
PINK SLIDE
OPERATING PROCEDURE**

SLIDING RULES

ALL RIDES MUST WHEN SLIDEING OBEY FOLLOW RULES.

1. FACE FORWARD SITTING IN UPRIGHT POSITION.
2. HANDS AND FEET ON MATS AT ALL TIMES.
3. NO HEAD FIRST SLIDING.
4. NO KNEELING.
5. NO BACKWARD SLIDING.

OPERATION

BEFORE DISPATCHING RIDERS GIVE SAFETY SPEECH.

**REMAIN FACING FORWARD AND SEATED IN AN UPRIGHT
POSTION AT ALL TIMES THANK YOU.**

Operator 1. OPERATOR TO WORK FROM TOP OF SLIDE.
ALLOWING 3 SLIDES TO DESPATCH AT A TIME
ENSURING NEXT 3 RIDERS ARE NOT DISPATCHED
UNTIL THE BOTTOM OF THE SLIDE IS CLEAR.

Operator 2. ENSURE RIDERS ARE SITTING AND POSITIONED
PROPERLY BEFORE SLIDING.

Operator 3. SMALL CHILDREN HAVE A TENDENCY TO FISHTAIL
AND SHOULD BE WATCHED CLOSELY.

ANY OPERATING PROBLEMS MUST BE REPORTED
IMMEDIATELY

AMUSEMENT HIRE SERVICES

SIZZLER

OPERATING PROCEDURE

- Step 1.** Each time before the ride is operated the operator shall hand check each handlebar to ensure that the lock pin is fully engaged in the seat iron. Also the rope is locked into the cleat on the side of the car. If a seat pin is sticking clean and lubricate.
- Step 2.** Never allow anyone to stand in the sizzler seat while the ride is operating.
- Step 3.** Never unlock seats while ride is turning.
- Step 4.** Never allow anyone to stand on the platform while the ride is operating.
- Step 5.** Never allow anyone to trade seat position while ride is operating.
- Step 6.** To operate ride, hold finger on Start Button. To Stop ride, take finger off the Button.
- Step 7.** No person under 36” in height to ride alone check against height guide.
- Step 8.** Larger person must sit to the outside of seat.

NOTE: PAGES SHOULD NOT BE REMOVED FROM LOG BOOK

MUSIC TRIP OPERATING INSTRUCTIONS



OPERATION OF RIDE

CAUTION: Operators should perform all inspections and follow "General Checklist" before each days operation.

All operators should be familiar with and observe all rules listed under the headings "General Guidelines" and "General Checklist" in this manual.

Safety Equipment

Your ride is equipped with lap bars installed at the factory and should not be tampered with. They should be inspected at least weekly to make sure they are in good repair. Any loose or missing parts should be replaced immediately.

CAUTION: When loading passengers, make sure lap bar is fully down and locked before running ride.

Loading

If the ride is not running at its maximum capacity of passengers, effort must be made to direct patrons to seats which will balance the load of the ride.

Operating Ride

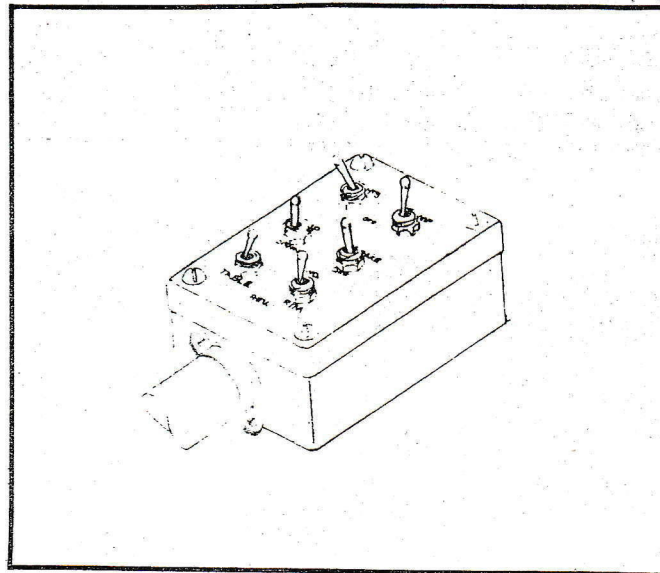
Before operating ride, make sure the main circuit breaker is in the "OFF" position.

Connect cable on portable control box to main electrical panel. Place control box in a convenient location.

CAUTION: Before operating ride, make sure there are no personnel around sweeps or exposed electrical components or other areas where there would be a possibility of someone being injured.

To Start Ride

Turn the main circuit breaker to the "ON" position, and run the ride through a test run.



Release "BRAKE" switch. Engage "HYDRAULIC PUMP" switch and make sure motor is running in the correct direction (indicated by an arrow on the pump).

Engage "LIGHTS" switch.

Place "UP/DOWN" switch in "UP" position. The ride should now raise to an upward tilted position. Place switch in "DOWN" position and ride should return to level position.

Engage "RIM DRIVE" switch and rotate ride several times. Recheck all blocking making sure it remains secure.

Normal Operation

A normal ride sequence should start by engaging "RIM DRIVE" switch until some momentum has been gained, then engaging "TABLE DRIVE" for the oscillating motion. (Suggested time in this mode: 25-30 seconds.)



Engage "UP/DOWN" switch to "UP" position, (suggested time in this mode: 10-5 seconds).

At this point, operator may choose to top rim drive and table drive motion and run ride in reverse direction.

CAUTION: Do not attempt to reverse direction of ride before bringing ride to a complete stop.

To reverse ride, move "TABLE DRIVE" and "RIM DRIVE" switches to the "OFF" position and engage "BRAKE" switch. Return "BRAKE" switch to "OFF" position.

Engage "RIM DRIVE" switch, then "TABLE DRIVE" switch to the reverse position.

Lower ride by moving "UP/DOWN" switch to the "DOWN" position. Move "RIM DRIVE" and "TABLE DRIVE" to "OFF" or center position and engage "BRAKE" switch.

NOTE: On models not equipped with brake switches, ride will automatically stop when "TABLE DRIVE" and "RIM DRIVE" switches are returned to "OFF" or center position.

Before ride can be cycled again, "BRAKE" switch must be returned to "OFF" position.

AMUSEMENT HIRE SERVICES

CHAIR-O-PLANE

SET UP PROCEDURE

- Step 1. Select suitable position and drive trailer onto position.
- Step 2. Lower jockey wheel lock in position, wind off vehicle remove Safety chain and light plug.
- Step 3. Wind jockey wheel down remove R pins and pins from 2 back legs and lower to ground, place pins back through frame and block under legs if required.
- Step 4. Wind jockey wheel back up and remove pins from front legs and lower to ground and pin in place then wind wheel back up placing all weights on legs.
- Step 5. If necessary use a jack to lift trailer to level and block accordingly.
- Step 6. Unpin tow bar and remove.
- Step 7. Untie fences and place 4 paces from sides of trailer to form circle placing entrance bracket where required.
- Step 8. Wind down roof until in position.
- Step 9. Remove chairs from travelling brackets and place on arms and R pin.
- Step 10. Roll out lead and plug in and test ride, check all seat belts.
- Step 11. Place height and rule sign on fence.

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

BUNGEE

- Step 1. Assemble trampoline bed and springs.
- Step 2. Connect lead to 240v power supply.
- Step 3. Lower ropes and connect bungee cords to both sides.

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

CIRCUS TRAIN

1. Position trailer at rear of site – preferably on level site.
2. Remove the 2 bolts from rear scenery to track racks.
3. Raise trailer jacks – remove wheels (unplug electric brakes from trailer)
Remove towbar.
4. Lower trailer to ground and level.
5. Lay track in position and level.
6. Remove travel brackets from train and install connecting bars between carriages.
7. Clean top surface of both rails with wire brush.
8. Power required is 2 single phase leads being 1 for train other for lights.

AMUSEMENT HIRE SERVICES

CUP & SAUCER (Doyle)

SET UP PROCEDURE

- Step 1.** Locate suitable ground.
- Step 2.** Place stands on 2 back legs and raise, using jack so as platform will clear wheels and block under stands as required.
- Step 3.** Repeat set 2 on 2 front legs.
- Step 4.** Undo fences and place around ride 2 paces from side of trailer, then remove fence brackets and place next to wheels.
- Step 5.** Remove travelling brackets from chassis rail.
- Step 6.** With the aid of 2 other operators unpin floor from travelling bracket and Lower side, this 2 be done on both sides.
- Step 7.** Remove 2 travelling arms and place under trailer then replace these with operating arms and pin in position.
- Step 8.** Remove locating pins from cups and place under ride.
- Step 9.** Plug in power, turn breaker on and test run ride, ensuring car brakes and restraints are working.

AMUSEMENT HIRE SERVICES
SET UP PROCEDURE
DISCO SHOW

- Step 1. Select suitable position and locate trailer, disconnect from truck and place wheel chocks in position.
- Step 2. Open side rear panel to gain access to pump.
- Step 3. Plug in power and level trailer using hydraulic rams. Levers located behind back scenery wall.
- Step 4. Fold out 6 outriggers and pin in place, put blocks under jacks and wind down till tight.
- Step 5. Place 2 red support stands under 2 front corners.
- Step 6. Unpin front fold out panel, unpin platform fold and middle fold. Go to top of trailer and unpin 2 floor locking bars.
- Step 7. Lower floor ensuring folds come down, holding out 2 end panels locking 2 ends to front when platform has been levelled, place blocks under front panel ensuring bottoms of ramps are supported.
- Step 8. Fold over middle platform, unpin left platform and lower onto front panel and hook into lug on middle sign panel, repeat procedure for right side and then fold middle section to complete ramp.
- Step 9. Lift up drive wheels bolt in position going slowly near end, once bolted unpin rams and raise top sign support arms and attach drive cylinders to them.
- Step 10. Unpin the number 1 top sign and place on deck, lift top sign slightly and place 1 in position and join power lead.
- Step 11. Raise back wall lifting rear top panel as being raised then pin sign to support arms and pin to back wall. Raise top sign and pin to support arms, fold up top rear panel and pin.
- Step 12. Fold out side panels pin in place and raise and pin top sections join all power leads.
- Step 13. Unbolt control box insert 2 floor track pieces and push out box till locking in lugs at front, insert locking pin through floor.
- Step 14. Raise middle fence panel and bolt floodlights in position.
- Step 15. Unpin end car panels fold around and pin.
- Step 16. Place all fences in position.
- Step 17. Turn power on release brake and then apply again remove locking arm from drive rims.
- Step 18. Insert 1kg of salt into bath.
- Step 19. Ride is now ready for test run.
- Step 20. Release brake push start and test drive.

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

DODGEM CARS

- Step 1.** Pull trailer into position, lock trailer brakes, remove air lines and light lead, place blocks under front legs, lower legs to blocks, pull turntable handle, raise trailer, clear of turntable drive truck out, disconnect air lines from wheel assembly.
- Step 2.** Place blocks under back legs and lower legs raising trailer, as trailer is being raised insert pin through chain in middle of wheel assembly and continue lifting until wheels are clear of ground.
- Step 3.** Once lifted high enough rotate wheels to suitable position to push wheels out from trailer under trailer, lower trailer until wheel assembly is back on ground and weight off chain, remove pin, push in brake release button and remove wheels, pushing to front or rear of trailer whichever suits location.
- Step 4.** Lower trailer to ground level and ensure trailer is level from side to side and front to back placing blocks under centre of trailer chassis.
- Step 5.** Untie ribs and remove from trailer and place in position on both sides, now level ribs using stands or blocks remove rib traveling brackets and place under trailer, remove rib spreader bars from centre of trailer and place in position then attach rib brace bars.
- Step 6.** Lower floor until flat in position, lift back legs independently and remove floor support cables, remove 2 floor support legs and place under trailer.
- Step 7.** Remove corner posts from centre of trailer and place in position and pin, then attach corner braces.
- Step 8.** Unhook fascia panels and fold into position and pin.
- Step 9.** Push out roof bars pinning at corner post, push up roof spreader bars and lock in position, fold into position roof locking bars and lock in place between end fascia and 1st roof gable.
- Step 10.** Attach ratchet straps to net and tighten from both ends, loop rope between side rails and net along both sides pulling tight and stretching net sideways.
- Step 11.** Once net has been tightened raise roof and pin in place on centre support and 4 corner posts.
- Step 12.** Insert 4 fascia pieces on centre sections.
- Step 13.** Remove car covers and undo traveling straps, push cars to both ends of track Place poles in rear of cars also sliding on 2 seat belts then insert whip wire.
- Step 14.** Place banners on either side of control box, sweep floor, place fences out with height and rule sign.
- Step 15.** Test run each car.

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

HURRICANE

- Step 1.** Lower front landing legs onto timber blocks supplied.
- Step 2.** Disconnect prime mover.
- Step 3.** Supply power to switchboard (3 phase).
- Step 4.** Remove both locking pins from outrigger ends (near air tanks).
- Step 5.** Remove large outrigger pins and swing outriggers into position.
Replace pins and clips.
- Step 6.** Lower outrigger jacks, secure with locking pins and screw down landing legs onto timber blocks.
- Step 7.** Lower rear landing legs onto timber blocks.
- Step 8.** Remove all miscellaneous items from inside tower.
- Step 9.** Remove control console, place in operating position
- Step 10.** Remove perimeter fences.
- *Step 11.** Remove tower securing pin from 'A' frame at front of trailer.
- Step 12.** Remove platform tie rods from top of platforms (2 turnbuckles).
- Step 13.** Switch on isolating switch on main control box to either forward or reverse position.
- Step 14.** Green light should appear in control console.
- **Step 15.** Start hydraulic drive motor, CHECK ROTATION OF PUMP

INDICATED BY ARROW.

page 2

Step 16.

Lower platforms by using left hand control lever at rear of trailer below number plate. Press down and platforms will be lowered.

Step 17. When platforms are lowered place 2 levelling jacks under each platform.

Step 18. Remove bally panels and attach around platform.

Step 19. Remove steps and attach to platform.

Step 20. Remove step carrier and store.

Step 21. Remove hand rail and fix to steps.

Step 22. Tower may be raised by lifting the right hand lever at rear of trailer as indicated.

Step 23. When tower is erected secure 3 locating pins and clips.

Step 24. Remove track section from side of trailer and place on Platform.

Step 25. Remove arm clamps and push out arms.

Step 26. Place track section between arms and tower until circle is completed and all arms are on the outside of track.

Step 27. Assemble boom crane at front of trailer.

Step 28. Place sling around car and lower onto platform Repeat for all cars.

Step 29. Re-sling cars and place onto arms, secure each car with locking pin and clip.

Step 30. Fit inner fence support posts around platform and secure with pins and clips.

*****Step 31.** Undo fence retaining bolts and fit fences to support posts, starting from compressor and working around to other side.

Step 32. Fit short fences into position (near steps) secure all fences with retaining clips.

Step 33. Manually push cars around tower to make sure there are no obstructions.

Step 34. Check all landing legs and trailer for levelness

Step 35. IMPORTANT: Check that all pins and clips are secure

* FAILURE TO DO SO WILL CAUSE STRUCTURAL DAMAGE WHEN ERECTING

** FAILURE TO CHECK ROTATION OF PUMP WILL CAUSE HYDRAULIC FAILURE AND RIDE CANNOT BE OPERATED

*** NOTE FENCE THAT FITS OVER COMPRESSOR HAS CUT OUT SECTION FOR CLEARANCE

The ride is now ready to operate

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

INFLATABLES

- Step 1.** Find suitable location and place ground sheet in position.
- Step 2.** Place inflatable in position and roll out.
- Step 3.** Attach blower(s) and inflate, once inflated hammer in pegs on all attachment points. If on concrete attach weights on all points.
- Step 4.** Place fences and mats in place and attach height and rules sign, ensure inflatable is free from rubbish.

AMUSEMENT HIRE SERVICES

SET UP PROCEDURE

JUNGLE CHALLENGE

- Step 1.** Find suitable location.
- Step 2.** Pull trailer into position,, noting that you need an area of 14m x 9m.
- Step 3.** Lower and block front legs and then disconnect trailer.

- Step 4.** Fold out and level four outriggers.
- Step 5.** Climb ladder and fold out top fences.
- Step 6.** Lower and block front platform.
- Step 7.** Unpack slide and bridge and place on the front platform.
- Step 8.** Unpack fences from under the slide and place on the front platform.
- Step 9.** Remove the locking pin from the slide.
- Step 10.** Raise and repin the slide.
- Step 11.** Place the bridge into position for lifting and connect two cables from the slide and the front room.
- Step 12.** Start lifting up the slide end of the bridge until it reaches half way.
- Step 13.** Start lifting up the room end of the slide until it reaches half way.
- Step 14.** Take up the bridge end fully.
- Step 15.** Take up the slide end fully.
- Step 16.** Position the fences on the first level.
- Step 17.** Position the slide into place.
- Step 18.** Roll out the jumping castle and proceed to inflate.
- Step 19.** Connect and check all lighting.

AMUSEMENT HIRE SERVICES
SET UP PROCEDURE
PINK SLIDE

- Step 1.** Locate trailer into position lock on trailer brakes, disconnect air lines and light lead, remove side panels start motor, place blocks under legs and lower legs to blocks, pull turntable handle and then raise trailer and remove prime mover.
- Step 2.** Remove and locate outriggers in position on both sides of trailer, attach turnbuckles between trailer and bottom of legs and leave slightly loose.
- Step 3.** Unpin travelling arms on front platform pull bars away to allow platform to swing down, fold platform into position and reattach bars on platform lugs and r pin. Remove platform fences and lane dividers from stairway and place in position on platform, have roof bars passed up from trailer and place in position once all in place attach roof and tie in place.
- Step 4.** If the job is a night job remove lights from travelling lugs and place in position on poles now.
- Step 5.** Pull out 1st section of back slide support until holes are located pin in place, remove pins from back panel pull out panel and place channel on screw jacks push out slide support using hydraulic ram until back section has cleared the top section always have another person holding the back section up so as to cause no damage.
- Step 6.** Raise top section of slide until arms reach support bracket lower into position and pin in place and r pin.
- Step 7.** Push down on back section of slide so as to raise front using ram pull back section in and align the 2 sections and pin in place.
- Step 8.** Remove curved bottom section from under trailer and place into position and pin in place, then remove last section and place in position and pin in place.
- Step 9.** Lower back legs and level rear of trailer if necessary adjust front legs once trailer is level tighten turnbuckles on front legs.
- Step 10.** Remove steps and place in position on trailer place handrail on steps.
- Step 11.** Remove fences from travelling brackets and place 4 fences on either side of slide.
- Step 12.** Place mat under last section remove sacks and place at bottom of slide, attach rule sign, check slide is sliding if not apply armorall on first hump only. If it still does not slide contact your supervisor.

AMUSEMENT HIRE SERVICES
SET UP PROCEDURE
SIZZLER

Pull trailer into position wind brakes completing off and disconnect airlines from truck and wheel assembly, connect power and hydraulic hoses start generator lower leg until weight is taken off truck, pull turntable pin and remove truck.

Pull 4 pins out which secure wheel assembly to trailer

Lower front of trailer placing pivot stands in position continue lowering front until wheels are free of trailer.

Pull wheels out and place approximately 30 feet from rear of trailer.

Raise front of trailer until back of trailer reaches the ground and ensure trailer is level from side to side checking with spirit level. Once level raise front of trailer to remove pivot stands then lower till level placing spirit level adjacent to centre pole when level block in front of centre pole lower front of trailer slightly and block under front pads, check level side to side block as required.

Push out control box and connect control cable.

Place fences around ride 8 paces from side of trailer 7 paces from rear of trailer. The 4 remaining fences are placed 2 on either side of control box for exit and entrance lines. Place height guide adjacent to control box.

Remove fence travelling stands and half circle plate.

Put lights up at end of arms.

Place jack under cross member of outside arm and jack up until clear of travelling stand and remove lower jack remove turnbuckle from top of arm.

Push arm to rear of trailer and locate into position place pin in bottom of arm.

Repeat steps 8 & 9 for other outside arm.

Place a jack under centre shaft on 2 outside arms and jack up until locating holes lines up on centre pole. Place pin in bottom whole first jack up arms to pin top holes, once pinned together lower jack and remove.

Repeat step 8 for centre arm.

Attach turfer to lug on bottom arm and place cable through pulley on top of arm and hook into place. Raise top carriages and turn bottom carriages until located into position lower top carriages to bottom of arm. Remove turfer attach turnbuckles and tighten, remove seat covers, fold out foot tubs and lock overhead bars into position.

Repeat step 13 for other 2 arms.